

Pascal's Wager

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Pascal's Pragmatic Argument for God

Pascal argues that we are rationally required to believe in God. This is known as **Pascal's Wager**. (Note: it doesn't purport to give us *epistemic* reason for believing in God; rather, it gives us a *pragmatic* reason).

PASCAL'S WAGER		
	God Exists	God Doesn't Exist
Believe in God	Salvation	Status Quo
Don't Believe	Misery	Status Quo

Hájek points out that Pascal, actually, makes several arguments. We will look at two: the *Dominance Argument*, and the *Expected Value Argument*.

Dominance Argument

1. **Weak Dominance Principle:** If *A* does at least as well as *B* in every state of the world, and there is some state of the world in which *A* does better, then you ought to choose *A*.
2. **SuperDominance Principle:** If every possible outcome of *A* is at least as good as the best possible outcome of *B*, and some possible outcome of *A* is strictly better than the best outcome of *B*, then you should choose *A*.
3. **SuperDominance + Independence?** If *A* SuperDominates *B*, and the states of the world are independent of your options, then you should choose *A*.
4. **SuperDuperDominance Principle:** If every possible outcome of *A* is *strictly* better than the best possible outcome of *B*, then you should choose *A*.

Expected Value Argument

Another argument goes like this: Believing in God has higher *expected value* than not believing, so you should choose to be a Believer.

X is an *epistemic* reason for believing that *p*, if *X* speaks in favor of *p* being true.

X is a *pragmatic* reason for believing that *p*, if *X* gives us a reason for thinking that it is in our interest to believe that *p*.

Problem with 1: This principle is false. (Job Application Counterexample).

Problem with 2: This principle is false too. (Annoying Party Guest Counterexample).

Problem with 3: Suppose you *know* which one of the states will obtain, and the outcomes of *A* and *B* in those states are equally valuable. Then isn't it permissible for you to choose either?

Problem with 4: Believing in God SuperDuperDominates not believing *only if* you think it's better to be a Believer than a Non-believer *even if God doesn't exist*. Pascal thinks it is. But wouldn't it be more fun to sin?

PASCAL'S WAGER (EXPECTED VALUE)

	God Exists	God Doesn't Exist
B	∞	f_1
$\neg B$	f_2	f_3

(1) Rationality requires that you assign some positive probability to *God Exists*. (2) If you assign some positive probability to *God Exists*, then believing has higher expected value than not believing. (3) You should maximize expected value.

Problem of Mixed Strategies. This argument is too quick. We have more options than just **B** and $\neg B$, we could employ a *mixed strategy*: e.g., flip a coin, and believe if Heads, disbelieve if Tails.

But *anything* you might choose to do could be consider a mixed strategy between the two, so *everything* has ∞ value! So it's permissible to do anything! (This brings out that the notion of expected value "breaks down" in the presence of infinity).

Many Gods Objection. Pascal argues that we are rationally required to believe in God. But which one?

MANY GODS WAGER

	Generous God	Rewarding God	Weird God	No God
B	∞	∞	f_2	f_1
$\neg B$	∞	f_2	∞	f_3

Proposal for Dealing with Infinities: Replace each ' ∞ ' with a variable N . If there is some $n = N$, such that for all $n^* \geq n$, $EV_N(\phi) > EV_N(\psi)$, for all available options ψ , then you rationally ought to choose ϕ .

$$EV_N(\mathbf{B}) = \text{Pr}(\text{GG}) \cdot N + \text{Pr}(\text{RG}) \cdot N + \text{Pr}(\text{WG}) \cdot f_2 + \text{Pr}(\text{No God}) \cdot f_1$$

$$EV_N(\neg \mathbf{B}) = \text{Pr}(\text{GG}) \cdot N + \text{Pr}(\text{RG}) \cdot f_2 + \text{Pr}(\text{WG}) \cdot N + \text{Pr}(\text{No God}) \cdot f_3$$

And, there is some $n = N$, such that for all $n^* \geq n$, $EV_N(\mathbf{B}) > EV_N(\neg \mathbf{B})$ *only if* $\text{Pr}(\text{RG}) > \text{Pr}(\text{WG})$: i.e., only if you are antecedently more confident that there is a god who rewards all and only Believers than you are that there is a god who rewards all and only Non-believers.

Expected Value of Believing:

$$EV(\mathbf{B}) = \text{Pr}(\text{God Is}) \cdot \infty + \text{Pr}(\text{God Isn't}) \cdot f_1 = \infty$$

Expected Value of Not Believing:

$$EV(\neg \mathbf{B}) = \text{Pr}(\text{God Is}) \cdot f_2 + \text{Pr}(\text{God Isn't}) \cdot f_3 = \text{finite}$$

∞ is (obviously) larger than any finite value, so $EV(\mathbf{B}) > EV(\neg \mathbf{B})$. So, you should choose to believe in God.

COIN BET

	Heads	Tails
Sure-Thing	∞	∞
Bet on Heads	∞	0

Intuitively, **Sure-Thing** is better than **Bet on Heads**, but they have the same expected value.

$$EV(\mathbf{B}) = \text{Pr}(\text{GG}) \cdot \infty + \text{Pr}(\text{RG}) \cdot \infty + \text{Pr}(\text{WG}) \cdot f_2 + \text{Pr}(\text{No God}) \cdot f_1$$

$$EV(\neg \mathbf{B}) = \text{Pr}(\text{GG}) \cdot \infty + \text{Pr}(\text{RG}) \cdot f_2 + \text{Pr}(\text{WG}) \cdot \infty + \text{Pr}(\text{No God}) \cdot f_3$$

This is a proposal suggested by Caspar Hare.

Proof. $EV_N(\mathbf{B}) > EV_N(\neg \mathbf{B})$ if and only if $\text{Pr}(\text{GG}) \cdot (N - N) + \text{Pr}(\text{RG}) \cdot (N - f_2) + \text{Pr}(\text{WG}) \cdot (f_2 - N) + \text{Pr}(\text{No God}) \cdot (f_1 - f_3) > 0$. Which holds just in case:

$$\text{Pr}(\text{RG}) \cdot (N - f_2) > \text{Pr}(\text{WG}) \cdot (N - f_2) + \text{Pr}(\text{No God}) \cdot (f_3 - f_2)$$

$$\text{Pr}(\text{RG}) > \text{Pr}(\text{WG}) \cdot \frac{N - f_2}{N - f_2} + \text{Pr}(\text{No God}) \cdot \frac{f_3 - f_2}{N - f_2}$$

$$\text{Pr}(\text{RG}) > \text{Pr}(\text{WG}) + \text{Pr}(\text{No God}) \cdot \frac{f_3 - f_2}{N - f_2}$$

As $N \rightarrow \infty$, $\text{Pr}(\text{No God}) \cdot \frac{f_3 - f_2}{N - f_2} = 0$. So, $EV_N(\mathbf{B}) > EV_N(\neg \mathbf{B})$ only if $\text{Pr}(\text{RG}) > \text{Pr}(\text{WG})$.